| | Autumn 1 Art Week | Autumn 2 Art Week | Spring 1 Art Week | Spring 2 Art Week | Summer 1 Art Week | Summer 2 Art Week |
|-------------------|--|--|--|---|---|--|
| | Drawing | Painting | Printing | Sculpture / 3D art | Collage | Textiles |
| Key stage 1 | Experiment with drawing mediums such as: pencil, charcoal pastel and pen Start to explore different grade of sketching pencils Develop mark making, pattern, texture, shape, line and tonal shading Explore an artist and make links to drawings. | Explore with a variety of painting media and different brush sizes such as: paint brushes, finger painting, sponges, cardboard etc. Identify primary colours and experiment with them to make other colours Explore lightening and darkening paint using black and white | Experiment with rubbings and printing using found objects Create simple repeated patterns Design their own printing block using materials such as: potatoes or card Experiment with overprinting motifs, colour and texture. | Enjoy experimenting with a range of malleable media such as: clay, playdough, and salt/play dough, junk modelling Explore carving as a form of 3D art. Manipulate malleable materials in different ways including rolling, pinching and kneading. Experiment with constructing and joining recycled and natural materials. | Create images from a variety of media e.g. colour paper, newspaper, tissue paper, crepe paper etc. Arrange and glue materials to different backgrounds. Create and arrange shapes appropriately by cutting or tearing. Fold, crumple, tear and overlap papers. Use repeated patterns in their collage. | Enjoy playing with and using different textiles and fabrics. Decorate a piece of fabric. Have experience in colouring textiles (e.g.printing, dying & fabric crayons/pens). Have some experience of weaving and understand the process and technique. Begin to describe different types and textures of fabric and materials |
| Key stage 2 | Develop techniques to create patterns, marks and lines using a growing range of media. Develop a key element of their work through the use of: line, tone, pattern and texture. Develop a simple perspective by using a focal point and horizon Develop an awareness of composition, scale and proportion. Explore an artist from history and make links to their own artwork | Confidently control types of marks made. Identify primary and secondary colours and use them to then make tertiary colours. Explore complementary and contracting colours Mix colour, tints and shades with increasing confidence. Explore a painter from history and make links to their own painting. | Continue to explore relief and mono printing. Experiment with overprinting motifs using two colours. Continue experimenting with overprinting motifs using two or three colours. Explore the work of a range of artists, craft makers & designers, making links to their work. Print onto different materials. Adapt work according to their views & describe how they might develop it further. | Use different malleable material such as clay, papier-mâché and Mod-roc Begin to explore using pinch, slab and coil techniques to create clay pieces. Make a slip to join two pieces of clay. Develop understanding of different ways of finishing work: glaze and paint Work around armatures or over constructed foundations using Modroc. | Experiment with a range of collage techniques such as tearing, overlapping and layering to create texture. Arrange materials to create a striking effect Develop mosaic skills and techniques through experimenting Use learnt techniques to add collage to a painted, printed or drawn background . Combine visual and tactile qualities to express mood and emotion. | Observe how to thread a needle and have a go. Use two types of stitch. Apply decoration using beads, buttons, feathers etc. Develop skills in stitching, cutting and joining (cross curricular with D&T) Experiment with techniques such as tie-dye, weaving and batik. Demonstrate experience in combining techniques to produce an end piece e.g. stitching over tie dye. |